# BINARY, HEXADECIMAL, AND DATA TRANSFER UNITS 

## BINARY

Binary - a base-2 system, used in mathematics and computer science, where values are expressed as 0 or 1 . For computers, which work entirely with binary at their core, 1 is true or "on" and 0 is false or "off."

1 bit = 1 binary digit (0 or 1)
8 bits = 1 byte

## Binary Math Table

Example: To convert the decimal number 147 to a binary value:

1. Use the table below, moving from left to right, subtracting the binary place value (i.e. 128) from the decimal number (i.e. 147) as you go.
2. Enter a binary " 1 " in any table column that can be subtracted from the remaining decimal number (in bold below) and a binary " 0 " for any that cannot be subtracted (in gray below).

147-128=19
19-64
19-32
$19-16=3$
3-8
3-4

| 128 | 64 | 32 | 16 | 8 | 4 | 2 | 1 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | 0 | 0 | 1 | 0 | 0 | 1 | 1 |

The 8 bit binary value that represents the decimal value 147 would be 10010011.

## HEXADECIMAL

Hexadecimal - a base-16 system, used in computer science as a shorthand way to represent binary values. One hexadecimal digit represents four binary digits. Hexadecimal letters can be written as uppercase or lowercase.

## Examples in IT

- 30:60:7b:43:5f:e4 (MAC address)
- fe80::80e2:2600:280:44fd (IPv6 address)

CONVERSIONS

| Decimal | Binary | Hexadecimal |
| :---: | :---: | :---: |
| 0 | 0 | 0 |
| 1 | 1 | 1 |
| 2 | 10 | 2 |
| 3 | 11 | 3 |
| 4 | 100 | 4 |
| 5 | 101 | 5 |
| 6 | 110 | 6 |
| 7 | 111 | 7 |
| 8 | 1000 | 8 |
| 9 | 1001 | 9 |
| 10 | 1010 | A |
| 11 | 1011 | B |
| 12 | 1100 | C |
| 13 | 1101 | D |
| 14 | 1110 | E |
| 15 | 117 | F |

## DATA TRANSFER UNITS

Data Transfer Rate (DTR) - the amount of digital data, or throughput, that is moved from one place to another in a given time.
$\mathbf{D T R}=\mathbf{D} / \mathbf{T}$ ( $\mathbf{D}$ is the size of the data, $\mathbf{T}$ is the time to transfer the data)

To find the DTR of a 100 Mb file that is transferred in two minute:

1. Convert the time into seconds. ( $2 \mathrm{~min} \times 60 \mathrm{sec} / \mathrm{min}=120$ seconds)
2. Use DTR = D / T to solve. ( $100 \mathrm{Mb} / 120$ seconds $=0.83 \mathrm{Mbps}$ )

## To find how many bits are in $\mathbf{2}$ TB:

- Convert TB to B. (1 TB = 1 trillion bytes, so 2 TB $=2$ trillion bytes)
- 2 trillion bytes * 8 bits per byte $=16$ trillion bits

| Metric Unit | Value |
| :---: | :---: |
| Kbps (Kilobits per second) | 1000 bits |
| Mbps (Megabits/s) | 1 million bits |
| Gbps (Gigabits/s) | 1 billion bits |
| Tbps (Terabits/s) | 1 trillion bits |


| Binary Unit | Value |
| :---: | :---: |
| Kibps (Kibibits per second) | 1024 bits |
| Mibps (Mebibits/s) | $1,048,576$ bits |
| Gibps (Gibibits/s) | $1,073,741,824$ bits |
| Tibps (Tebibits/s) | $1,099,511,627,776$ bits |

## HOW MANY BITS AND WHY?

## IPv4 Address - 32 bits

- Decimal address: 182.186.2.243
- Binary representation: 10110110.10111010 .00000010 .11110011
- 8 bits $\times 4$ octets $=\mathbf{3 2}$ bits


## MAC Address - 48 bits

- Hexadecimal address: 30:60:7b:43:5f:e4
- Binary representation:
$00110000: 01100000: 01111011: 0100$ 0011:0101 1111:1110 0100
- 8 bits $\times 6$ octets $=48$ bits


## IPv6 Address - 128 bits

- Hexadecimal address: fe80::80e2:2600:280:44fd
- Binary representation:

1111111010000000 :
0000000000000000 :
0000000000000000 :
0000000000000000 :
1000000011100010 :
0010011000000000 :
0000001010000000 :
0100010011111101

- 16 bits $\times 8$ groups $=128$ bits

